



# BlueGene/L: Early Application Scaling Results

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## Wide Variety of Early Applications on BlueGene/L



Blue Matter (IBM) \*  
Flash (ANL) \*  
Miranda (LLNL) \*  
MM5  
Amber7, Amber8  
GAMESS  
QMC (Caltech)  
LJ (Caltech)  
PolyCrystal (Caltech)  
PMEMD (LBL)  
LSMS (ORNL)  
NIWS (NISSEI)  
HOMME (NCAR) \*  
Qbox (LLNL)  
ddcMD (LLNL)

SAGE (LANL)  
SPPM (LLNL)  
UMT2K (LLNL)  
Sweep3d (LANL)  
MDCASK (LLNL)  
GP (LLNL)  
CPMD (IBM/LLNL) \*  
TLBE (LBL)  
HPCMW (RIST)  
ParaDiS (LLNL)  
QCD (IBM)\*, QCD (BU) \*  
NAMD  
PAM-CRASH (ESI)  
Raptor (LLNL) \*  
Enzo (SDSC)



# Successful scaling tests and science runs completed for key ASC codes



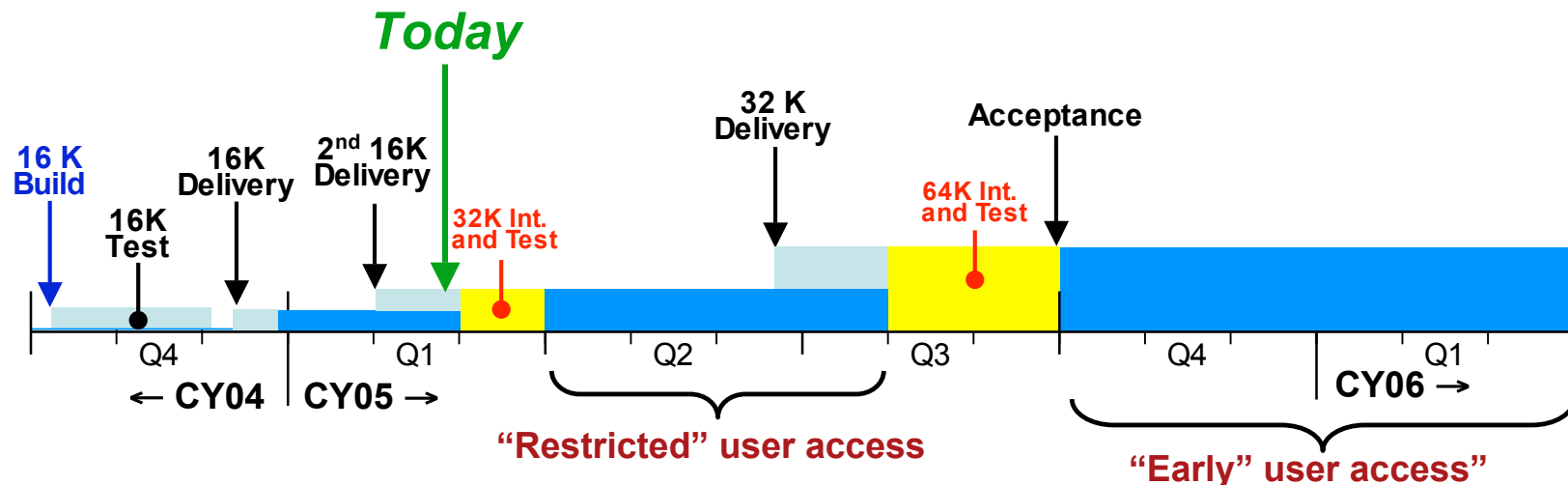
- Using IBM Rochester BG/L hardware through SC2004  
(many, many thanks to Jim Sexton of IBM for his help)
- Several codes running at scale since January 3, 2005 on Livermore's first 16 racks (soon to be 32)
- ASC has concentrated on scaling up the following codes:
  - ddcMD
  - FEQMD
  - GRASP (SNL)
  - hypre/SMG2K
  - LAMMPS (SNL)
  - MDCASK
  - Miranda
  - ParaDiS
  - Qbox
  - Raptor
  - SPaSM (LANL)
  - sPPM (Benchmark)
  - UMT2K (Benchmark)

**Excellent scaling seen on runs up to 16K nodes and 32K processors**



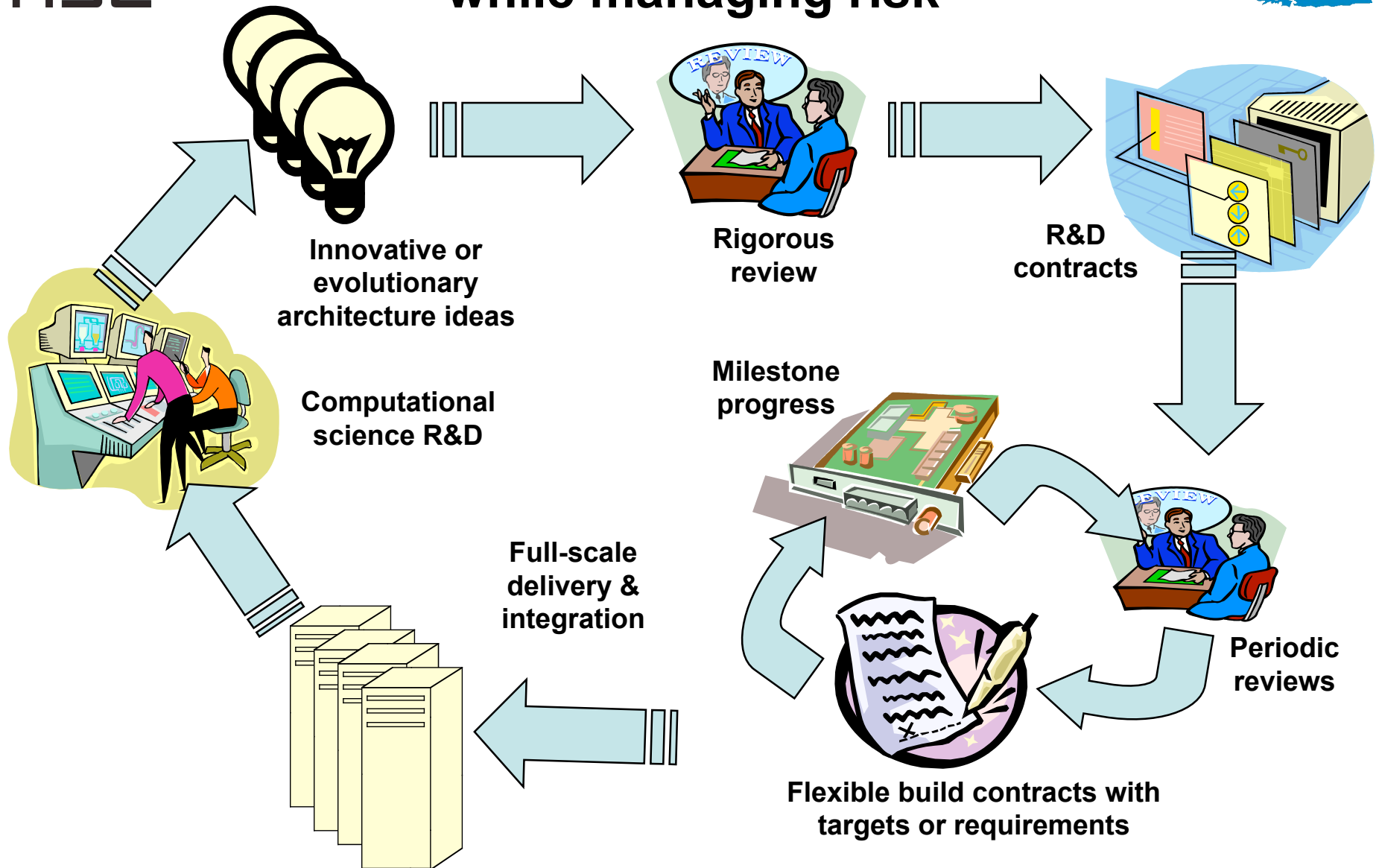
# Current Time Line

1. 16 racks delivered in November 2004
  - System tested in December
  - Runs started in January
2. 16 additional rack delivery early February
  - 32-rack runs start in April
3. 32 additional rack delivery in mid 2005
  - integration to 64 rack system
  - Machine shake out and test
  - 64-rack scaling/science follows
4. Late 2005 expanded early user access and more science runs





# DOE strategic investment in ASC advanced architecture encourages innovative ideas while managing risk

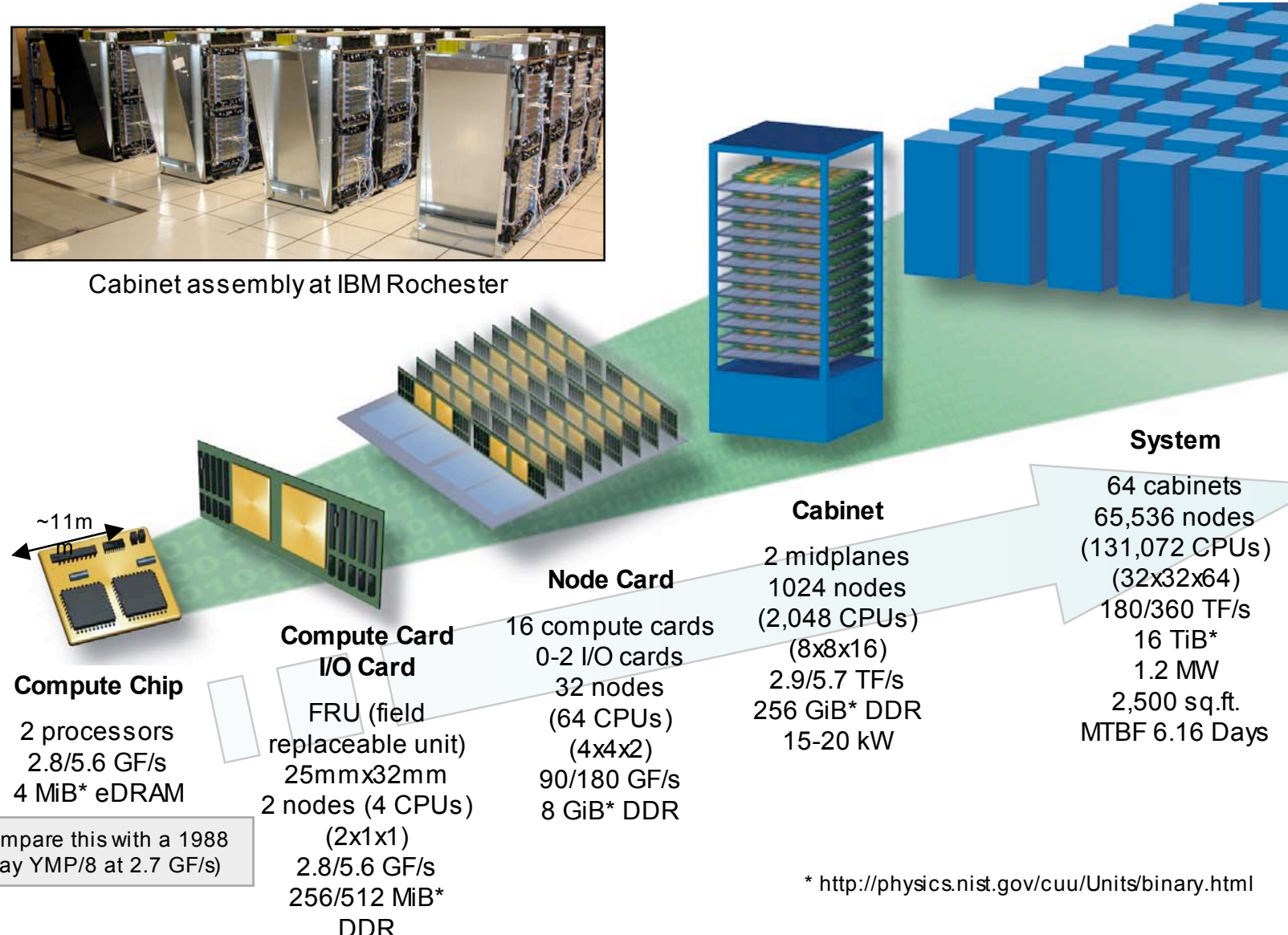




# BlueGene/L scales to 360 TF with modified COTS and custom parts



Cabinet assembly at IBM Rochester

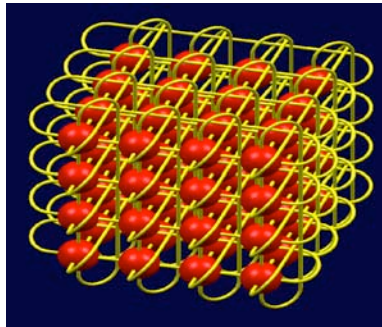


\* <http://physics.nist.gov/cuu/Units/binary.html>

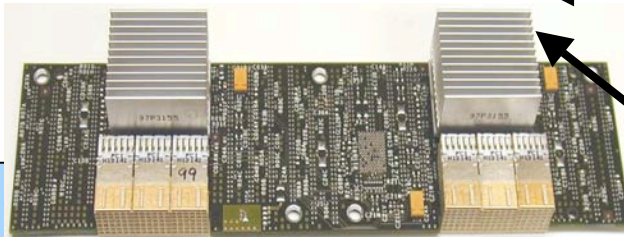




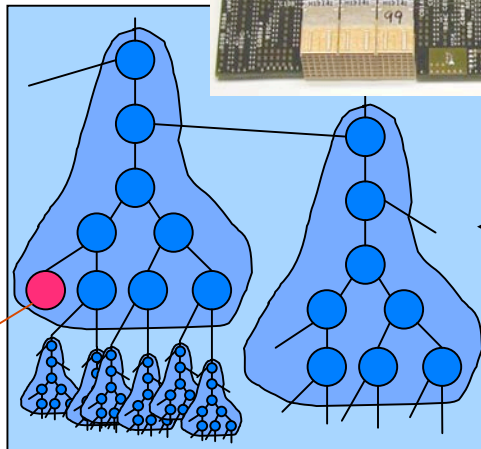
# Architectural features promote efficiency and scaling for important applications



- **Multiple complementary interconnects support diverse application scaling requirements**
  - 3D torus with bi-directional nearest-neighbor links
  - 2.1 GB/s combining tree for fast global reductions
  - Low-latency global barrier network



- **High reliability expected from high level of integration using system-on-a-chip technology**
- **Architectural enhancements improve single node performance**



- Compute node
- IO node
- Processor Set
- Tree Network
- 1 Gb/s Ethernet

- **Software architected with very powerful “divide and conquer” technique for software scale-up**

**The BG/L project is a focused effort to enable important science and to lead the way to cost-effective petaFLOP/s computing**



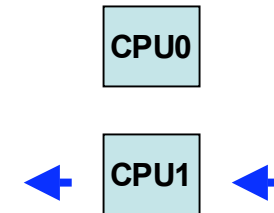


# Two ways for apps to use hardware



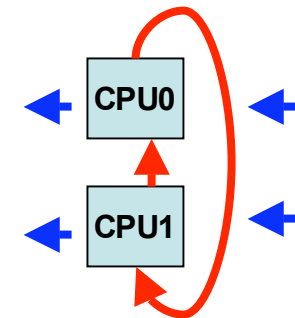
## Mode 1 (Co-processor mode - CPM):

- CPU0 does all the computations
- CPU1 does the communications
- Communication overlap with computation
- Peak comp perf is  $5.6/2 = 2.8$  GFlops



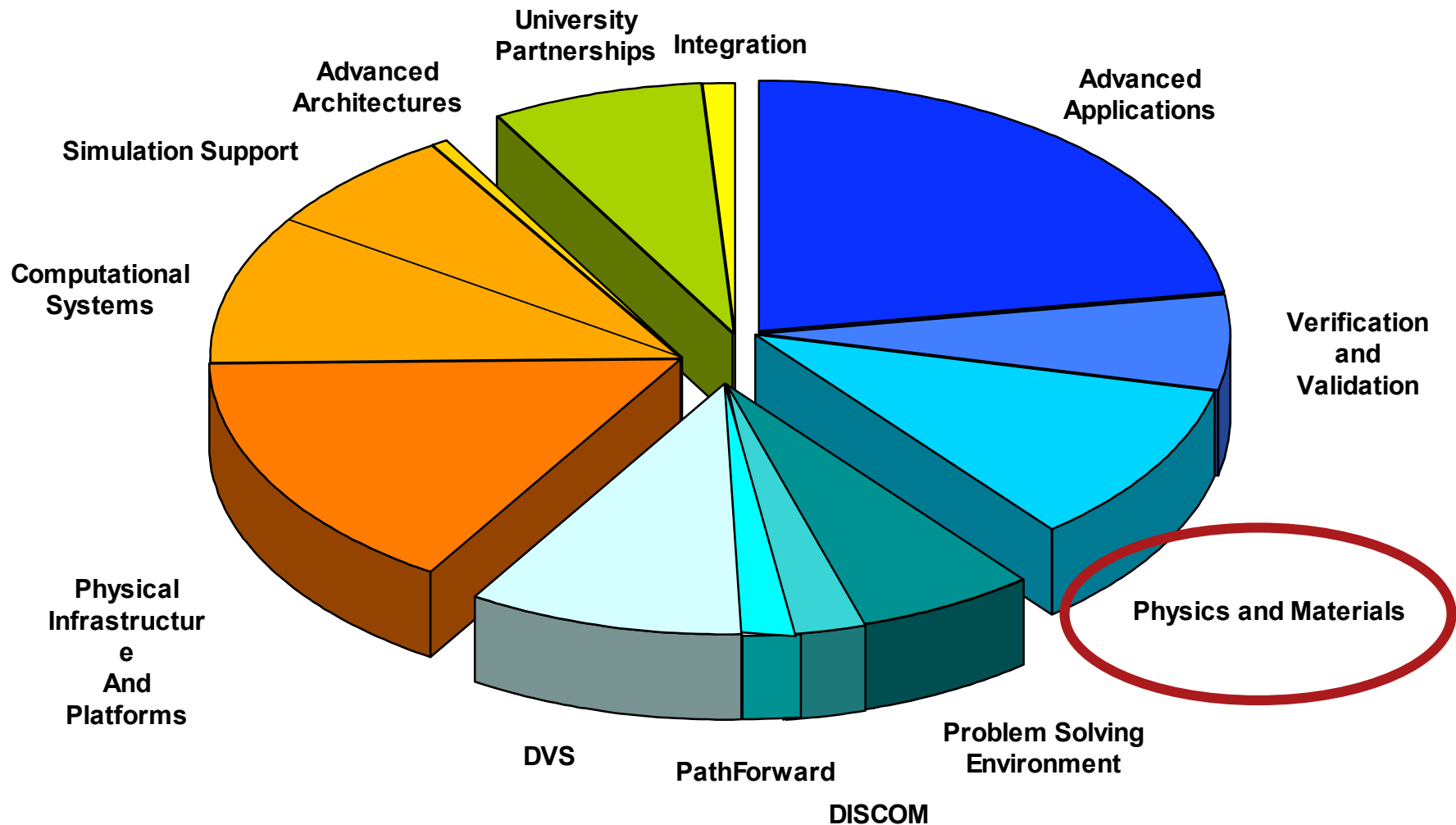
## Mode 2 (Virtual node mode - VNM):

- CPU0, CPU1 independent “virtual tasks”
- Each does own computation and communication
- The two CPU’s talk via memory buffers
- Computation and communication cannot overlap
- Peak compute performance is 5.6 GFlops



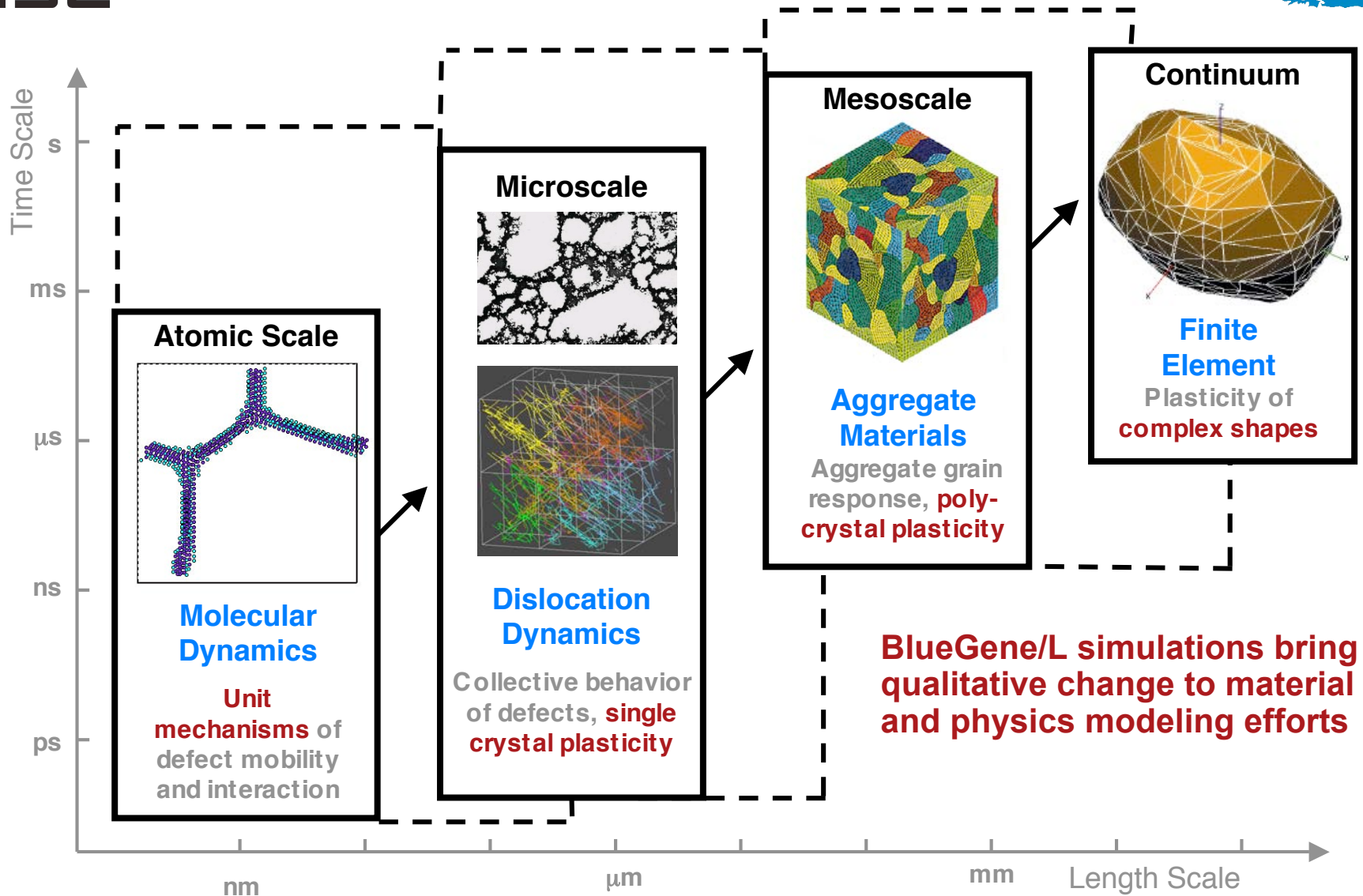


# Physics and Materials is initial ASC focus for the early BlueGene/L apps





# BlueGene/L will allow overlapping evaluation of models for first time





# Predicting the mechanical strength of material from first principles is difficult



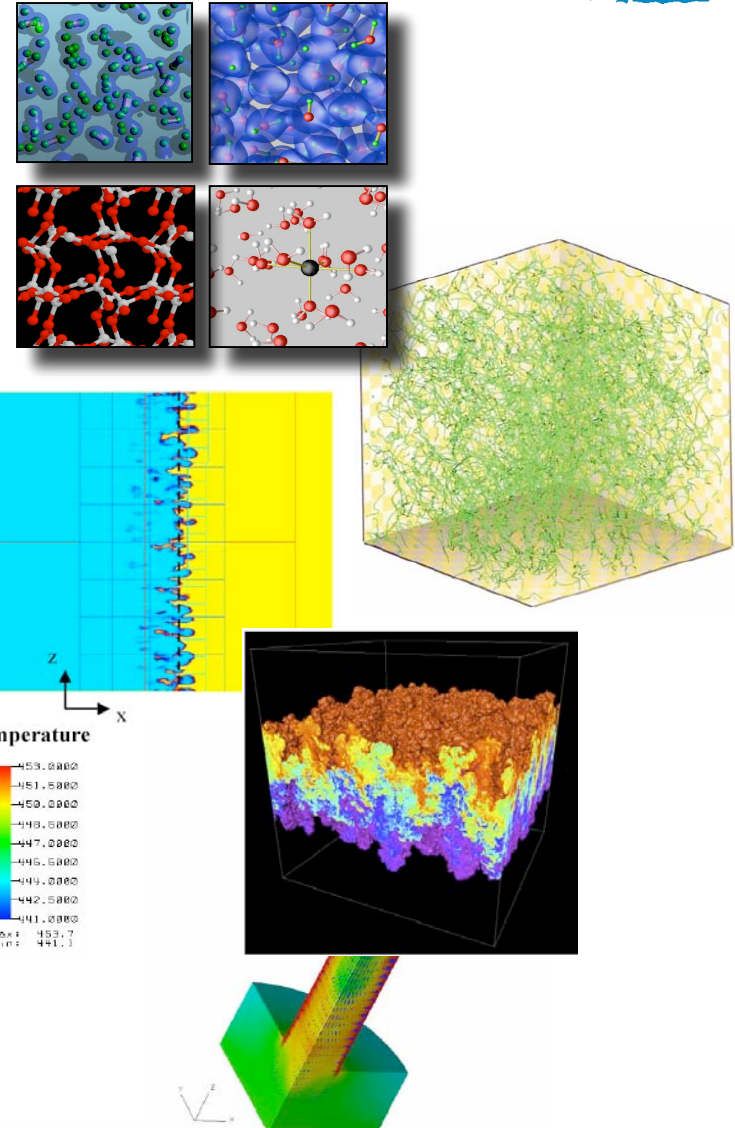
- *In fact, it has remained a grand challenge for computational materials science for several decades...*
- **At a fundamental scale, we need to consider the atomistic structure of a “dislocation” and the atomistic mechanisms of dislocation motion.**
- **At higher scale, we need to consider interaction of many dislocations that form complex patterns on a micron scale to understand the plastic strength of a single crystal.**
- **Single-crystal strength is used to model a poly-crystal of many crystal grains, which in turn supports yet higher-scale finite-element models of complex-shape object deformation.**



# Criteria for “First-Wave” Applications



- First-wave target ASC applications
  - Efforts identified to be ready for programmatic science runs with early machine availability, and ongoing assessment of code suitability
- Assessment criteria for early apps
  - Importance to the ASC program
  - Enthusiasm within the code group
  - Potential for good code scaling (*i.e., simpler architectural needs*)
- Second-wave target ASC apps are also being identified using similar criteria to those above





## Also examining many other science applications to run on BlueGene/L



- **ALPS** – Predictive modeling of laser plasma interaction
- **AMRh** – High Reynolds-number fluid flows
- **BOUT** – MFE boundary-layer turbulence
- **DJEHUTY** – 3D modeling of stars
- **DYNA3D** – Structural mechanics
- **EMSOLVE** – Electromagnetic coupling with structures
- **FMC** – Solves Schroedinger Equation for a many-fermion system
- **GFMD** – Greens-function molecular dynamics
- **HYDRA** – Implicit radiation diffusion solver, multi-mode instabilities
- **IRS** – Implicit radiation solver
- **ParaDyn** - LLNL parallel engineering code based on DYNA3D
- **PF3D/Z3** – Predictive modeling of laser plasma interactions
- **ROLEX** – Detailed-accounting opacity
- **SAGE** – LANL widely used adaptive-grid Eulerian hydrodynamics



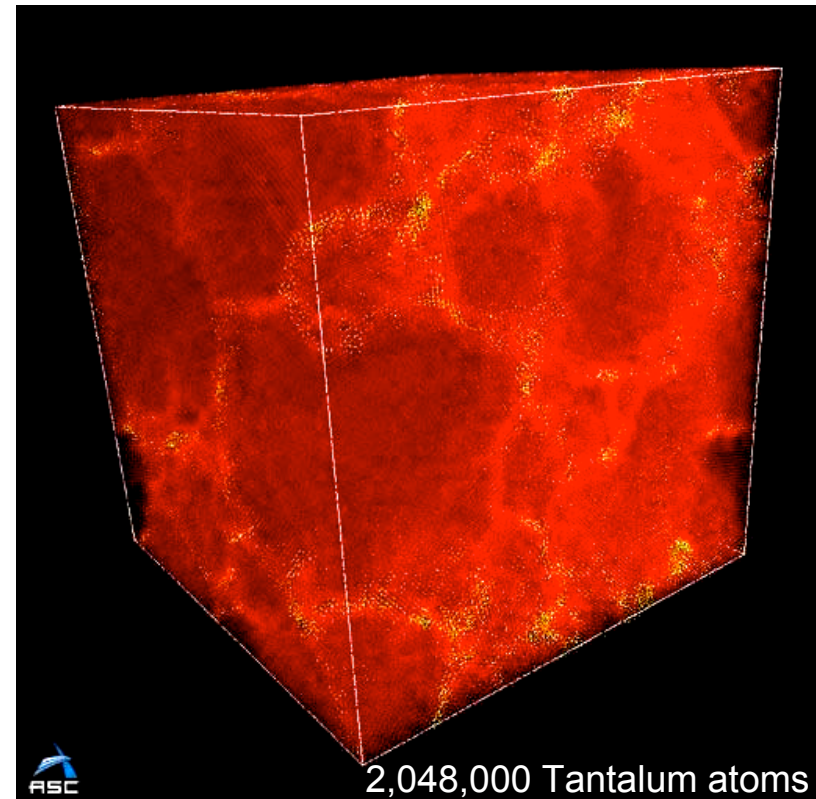


# Classical MD – ddcMD: Rapid resolidification in tantalum



- Scalable, general purpose code for performing classical molecular dynamics (MD) simulations using highly accurate MGPT potentials
- MGPT semi-empirical potentials, based on a rigorous expansion of many body terms in the total energy, are needed in to quantitatively investigate dynamic behavior of transition metals and actinides under extreme conditions

**64K and 256K atom simulations on 2K nodes are order of magnitude larger than previously attempted; based on 2M atom simulation on 16K nodes, *close to perfect scaling* expected for full machine (“very impressive machine” says PI...)**



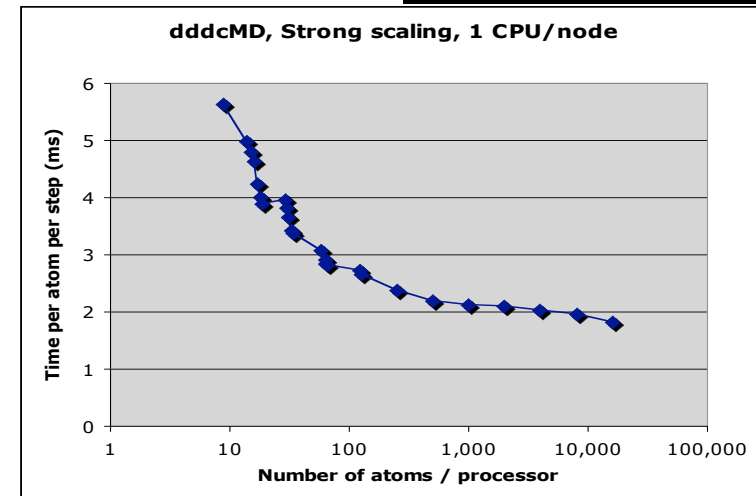
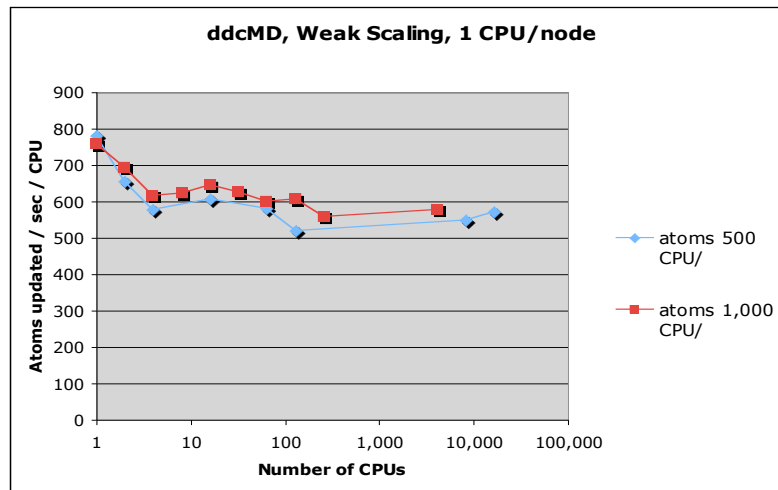
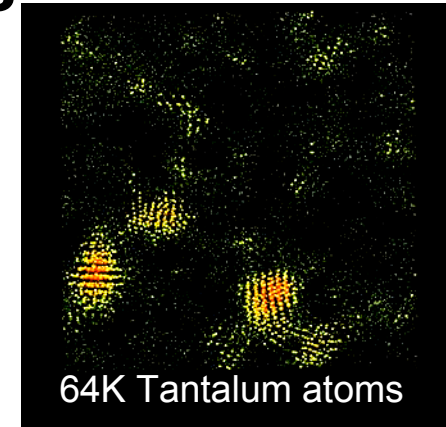
**Visualization of important new scientific findings already achieved on BG/L: Molten Ta at 5000K demonstrates solidification during isothermal compression to 250 GPa**



# Excellent scaling of ddcMD on BG/L supports greater understanding of resolidification process



- Nucleation of solid is initiated at multiple independent sites throughout each sample cell
- Growth of solid grains initiates independently, but soon leads to grain boundaries which span the simulation cell: size of cell is now influencing continued growth
- 2,048,000 simulation recently performed indicates formation of many more grains



**ddcMD is already using 32K\* CPUs of BG/L for unprecedented multi-million atom MGPT simulations**

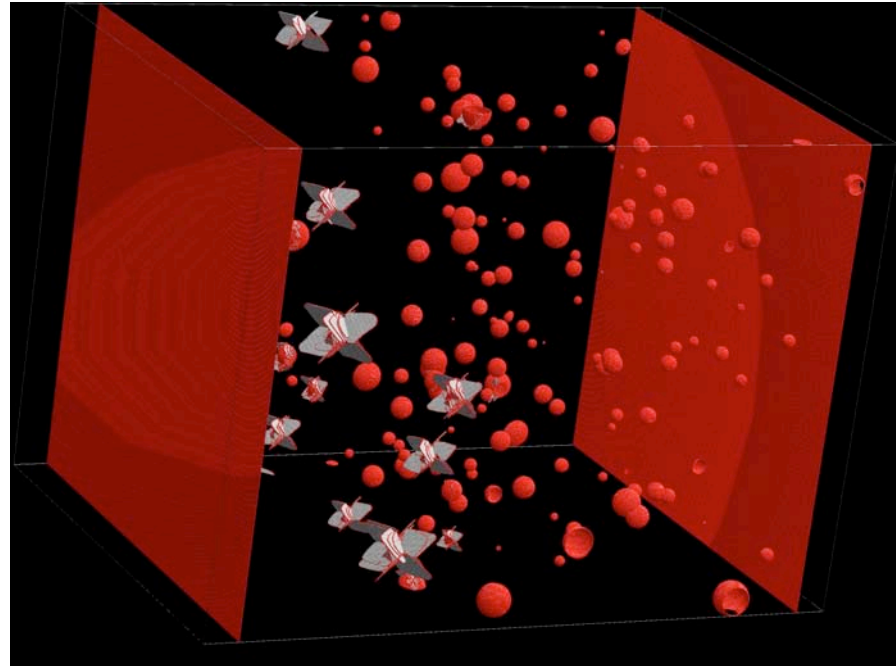
\* Virtual node mode gives 1.9x performance out to 1K processors



## Classical MD - SPaSM



- A high performance (1993 and 1998 Gordon Bell prizes) code for **Scalable Parallel Short-range Molecular dynamics** simulations
- A variety of finite-range empirical potentials are implemented, including EAM and MEAM for metals, Stillinger-Weber Si/Ge, and a reactive empirical bond-order (REBO) potential for detonation studies.



**SPaSM has exhibited excellent scaling for up to 100 billion atoms on 16,384 nodes, and an initial production run on 8k nodes simulated the shock loading of a 2.1 billion atom EAM copper crystal with 0.41% (by volume) voids. BG/L will enable the exploration of an entirely new class of (previously intractable) problems such as this.**



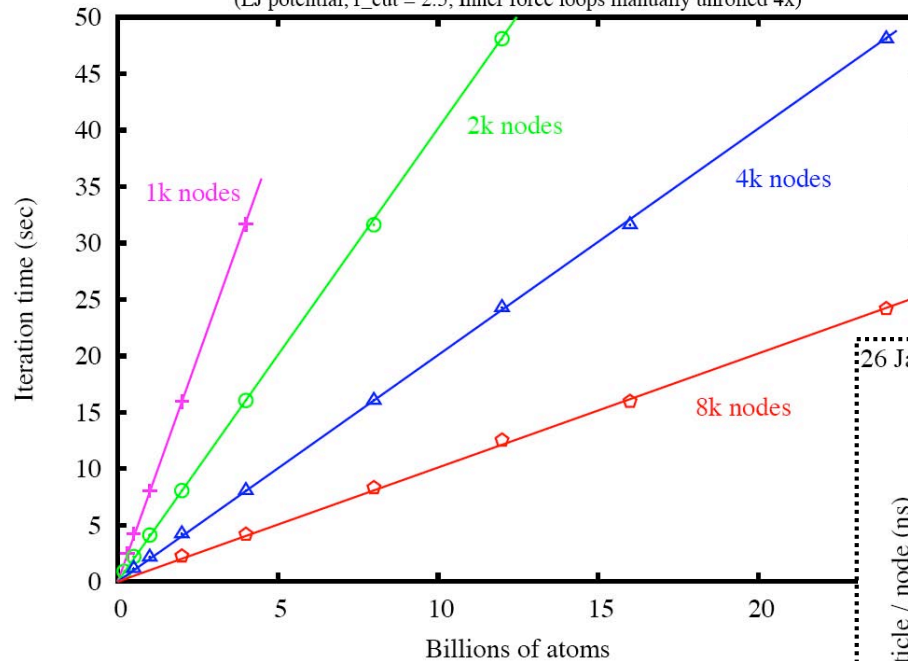
# SPaSM performance on BG/L with 100,000 — 6,000,000 atoms per node



26 Jan 05

SPaSM performance on BGL, using blrts\_xlc -O3 -qarch=440

(LJ potential,  $r_{\text{cut}} = 2.5$ , Inner force loops manually unrolled 4x)

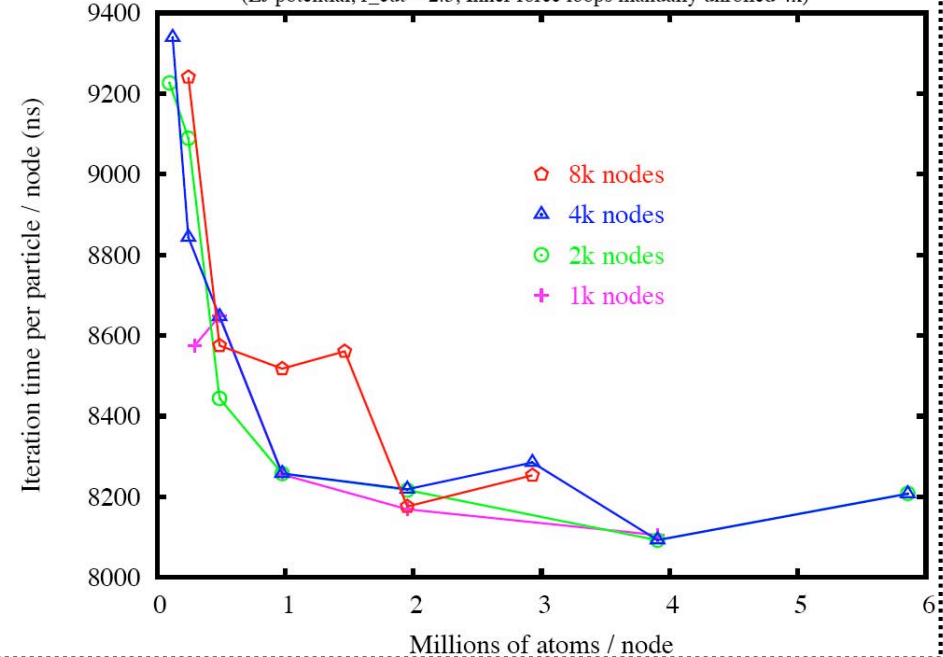


- Excellent scaling is seen for >1 million atoms per node
- This will extend to smaller sizes for more complex potentials, which typically have much higher CPU/communication ratios

26 Jan 05

SPaSM performance on BGL, using blrts\_xlc -O3 -qarch=440

(LJ potential,  $r_{\text{cut}} = 2.5$ , Inner force loops manually unrolled 4x)

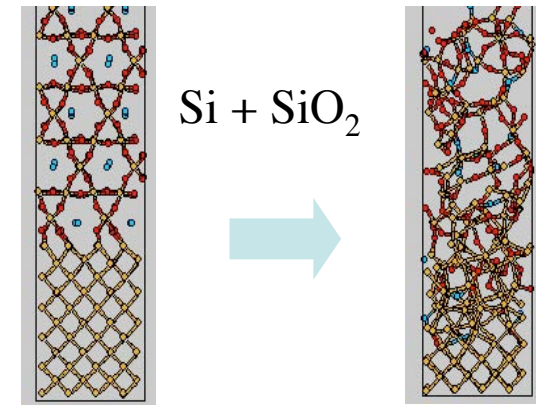
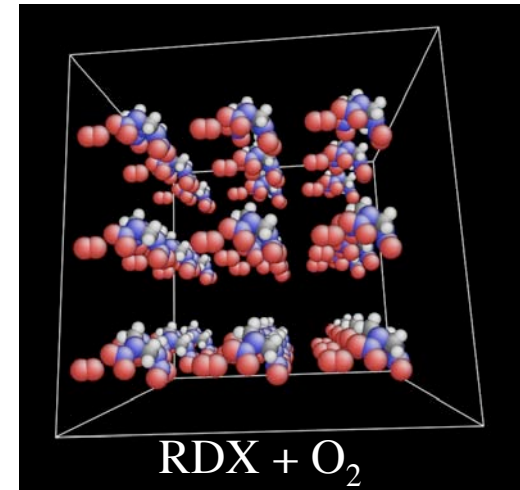




# GRASP: Scalable Molecular Dynamics Code for Reactive Force Fields (SNL)



- A scalable, general purpose code for performing classical molecular dynamics (MD) simulations
- Supports a wide range of different force fields: twobody, threebody, Tersoff, EAM, ReaxFF, electrostatics, charge equilibration
- Applications include: Radiation Damage, Materials Interfaces, Explosives, MEMS
- Standard version ported to BGL without difficulties
- Development version combining C++ and Fortran implements ReaxFF force field. Used BGL to test the code. Several software bugs detected and fixed.
- Absolute speed for ReaxFF close to 3 GHz Pentium cluster.
- Stillinger-Weber silicon benchmark scales well
  - 70% efficiency at 122 atoms/CPU on 16k processors.
  - 35% efficiency at only 4 atoms/CPU on 4k processors.





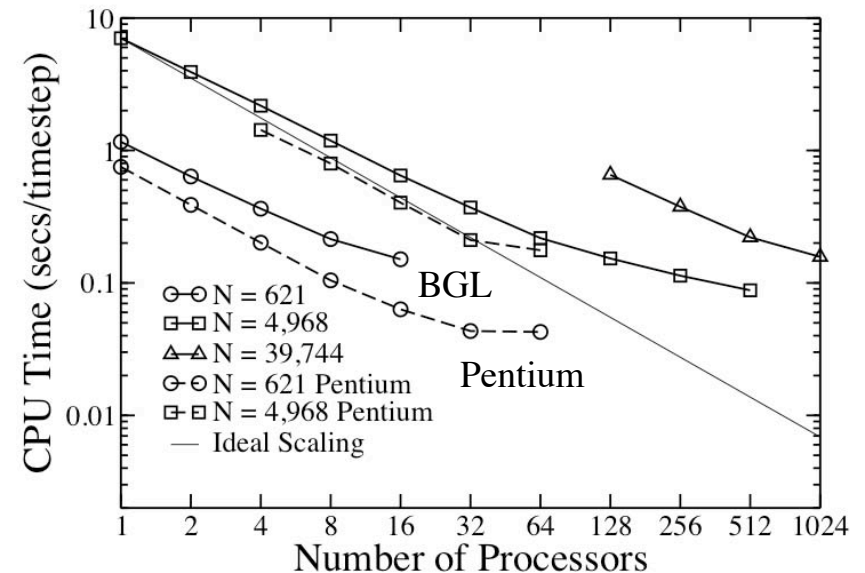
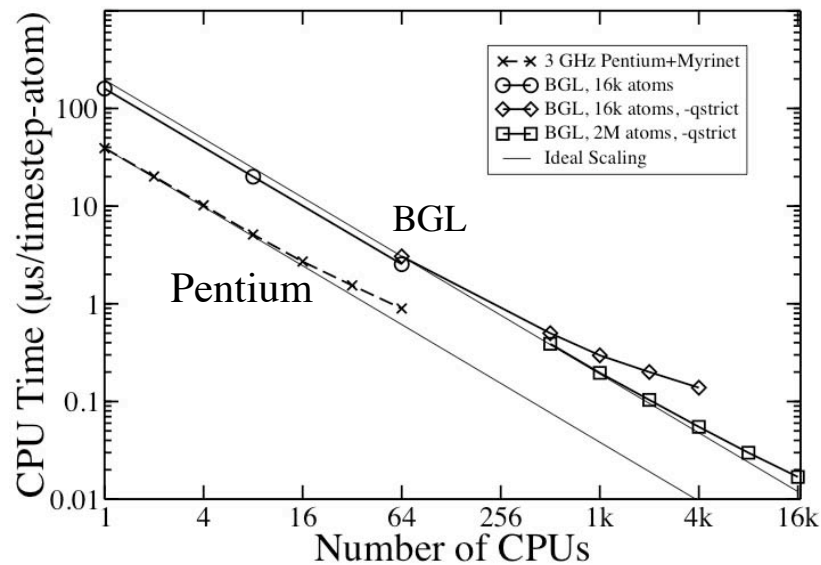


# GRASP performance on BG/L and comparison to HP cluster (3 GHz Pentium+Myrinet)



$\alpha$ -Silicon crystal  
Rhombohedral periodic cell  
Stillinger-Weber force field

RDX Explosive with Oxygen  
ReaxFF force field with charge equilibration



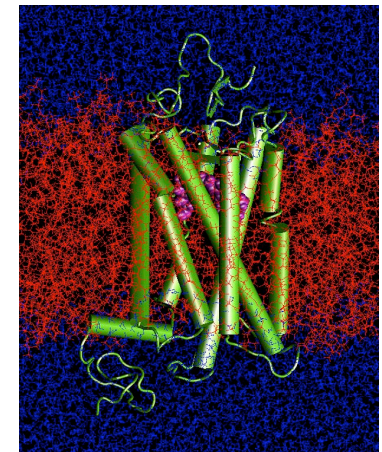
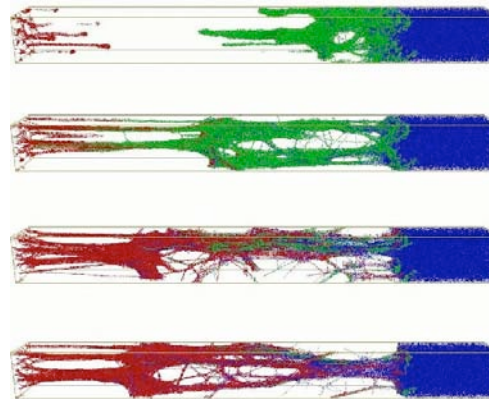
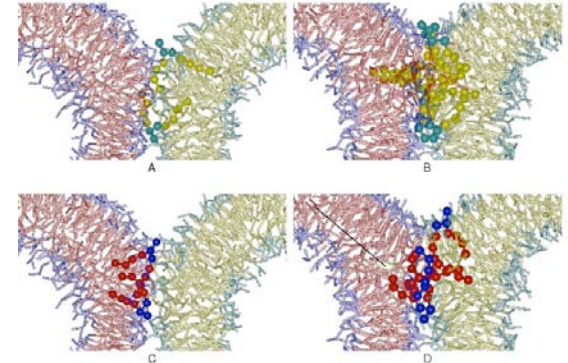
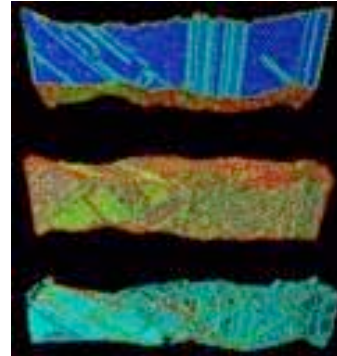




# LAMMPS Classical MD (SNL)



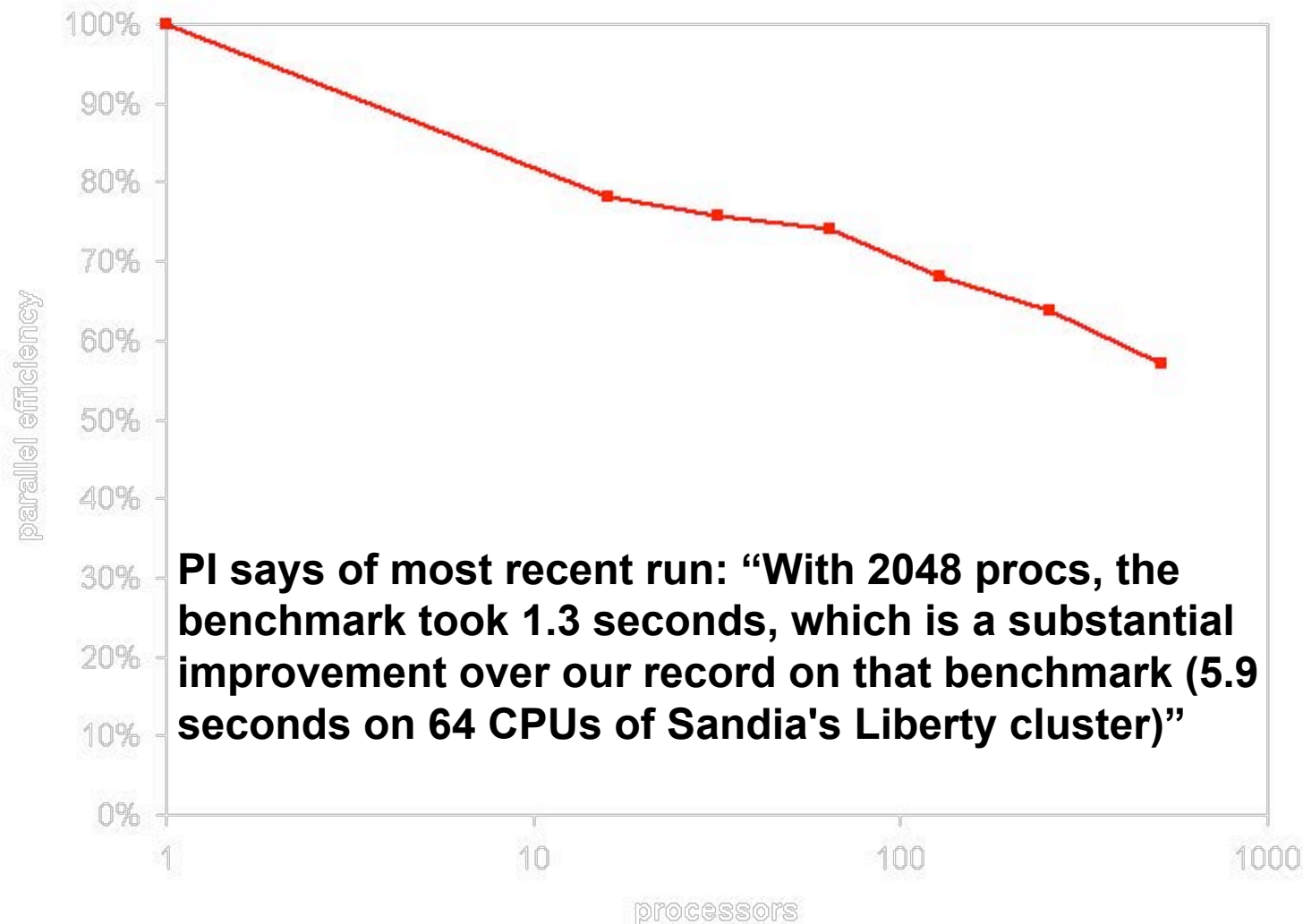
- LAMMPS = Large-scale Atomic/Molecular Massively Parallel Simulator
- LAMMPS is a classical molecular dynamics code that models an ensemble of particles in a liquid, solid, or gaseous state. It can model atomic, polymeric, biological, metallic, or granular systems using a variety of force fields and boundary conditions.
- On parallel machines, LAMMPS uses spatial-decomposition techniques to partition the simulation domain into small 3d sub-domains, one of which is assigned to each processor.



**LAMMPS has been tested on up to 512 BG/L processors so far, and shown good scaling on a fixed-size (32,000 atoms) problem (strong scaling).**



# LAMMPS strong scaling on BG/L with 32,000 atom fixed size problem





# Classical MD - MDCASK



- MDCASK simulates the motion of large collections of individual atoms using the classical laws of Newtonian mechanics and electrostatics.
- Capable of using a wide variety of inter-atomic potentials allowing simulation of metals, semiconductors, insulators, and glasses

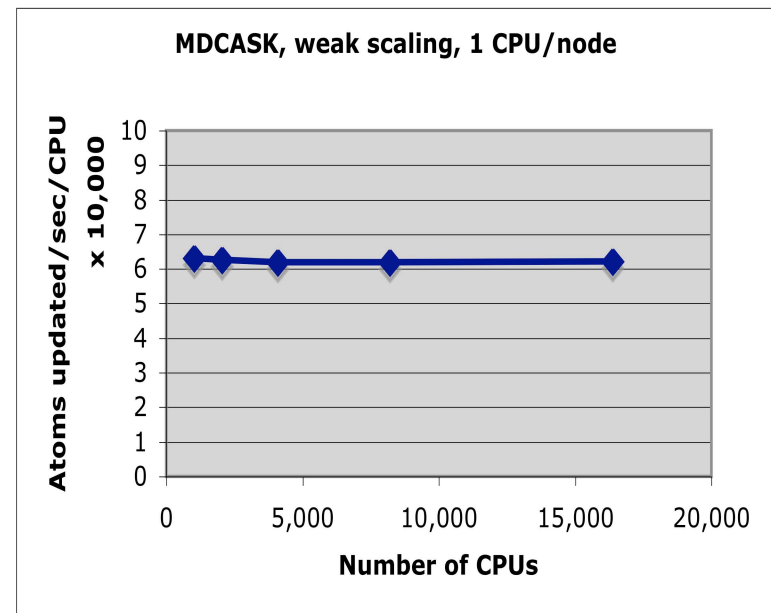
- **Weak scaling (with a constant 250,000 atoms per processor) was tested up to 16,384 processors with excellent results.**

- **Virtual node mode yields a factor of 1.78 speedup.**

- **To simulate 1 ns with  $10^{10}$  atoms requires ~ 8 days on the full-sized BG/L.**

- **Strong scaling tests perform well down to ~2,000 atoms / node.**

**MDCASK is ready to apply the full power of BGL to multi-billion atom simulations.**

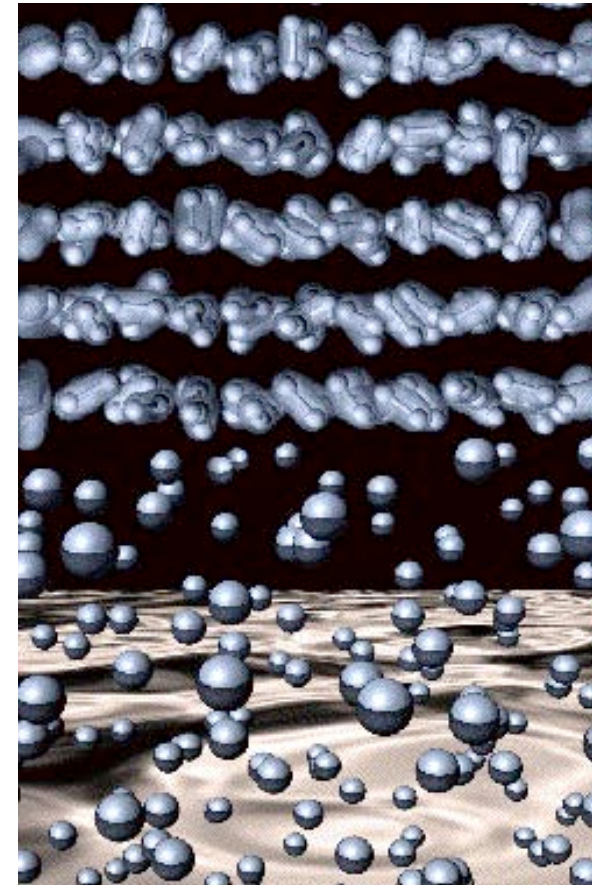




# First-Principles MD - Qbox



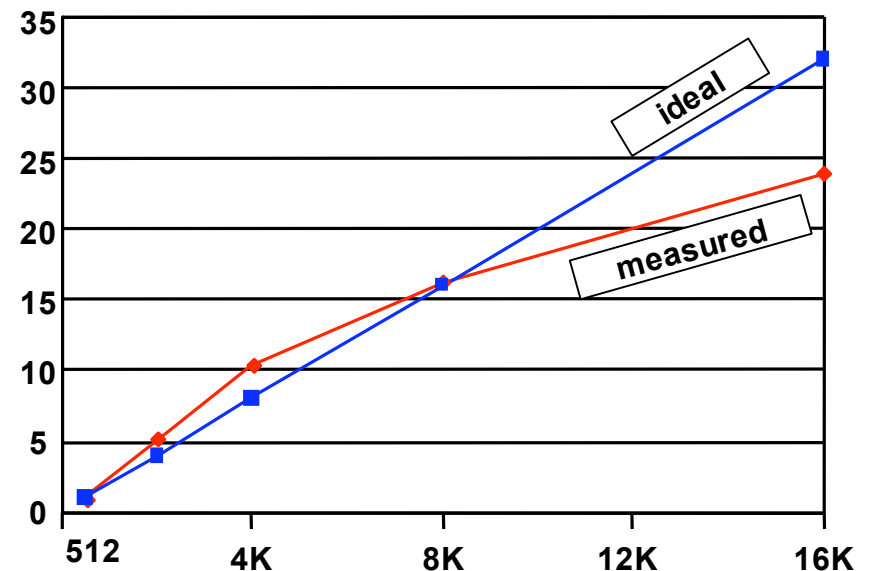
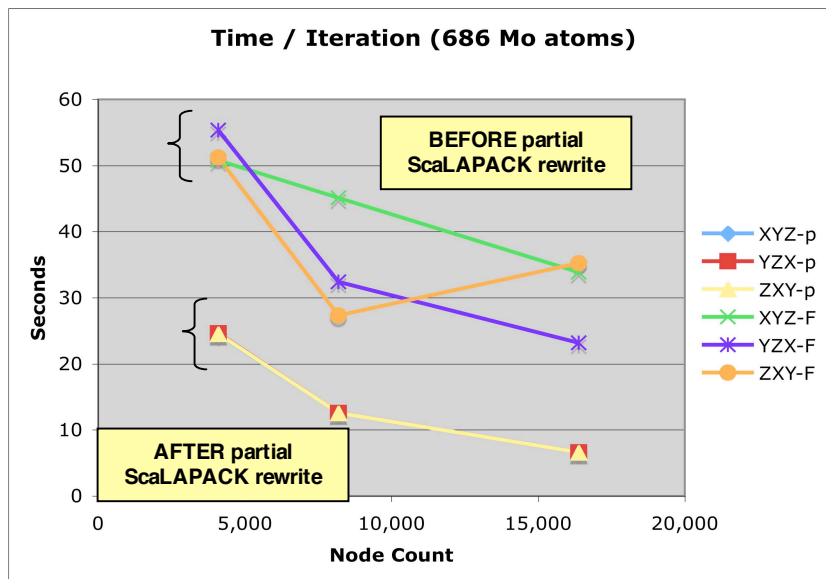
- Qbox is a C++/MPI implementation of the plane-wave, pseudopotential, ab initio molecular dynamics method within Density Functional Theory (DFT). It is developed at LLNL.
- Massively parallel C++ / MPI implementation with specialized 3D FFTs
- Routinely used at LLNL for simulations of condensed matter subjected to extreme such as high pressure and high temperature, as well as in nanotechnology and biochemistry applications.
- 686-atom Mo solid and other heavy metal simulations are under way
- Scalability tests on BG/L show that Qbox can achieve a 3x speedup when solving a given problem on 16384 nodes instead of 4096 nodes. This represents a 75% parallel efficiency. Further optimizations will provide even greater efficiency.



This figure (generated with GP, pre-cursor of Qbox) was recently used as the cover of the October 7, 2004 issue of the journal Nature.



# Qbox: (strong) scaling on BG/L Solid Molybdenum simulation



- Some lessons learned:

- Node mapping is critical, can result in a 2x speedup
- Using two CPUs / node yields ~1.5x speedup
- Mixed “AIX/Linux” development environment, w/evolving compilers and nascent MPICH-2 BG/L device, has proved challenging
- 16k task algorithm scaling frequently requires modifications: Rewrote some ScaLAPACK functions to improve scaling above 4k nodes

- Current efforts target generating efficient node mappings, optimization of linear algebra operations and parallel I/O

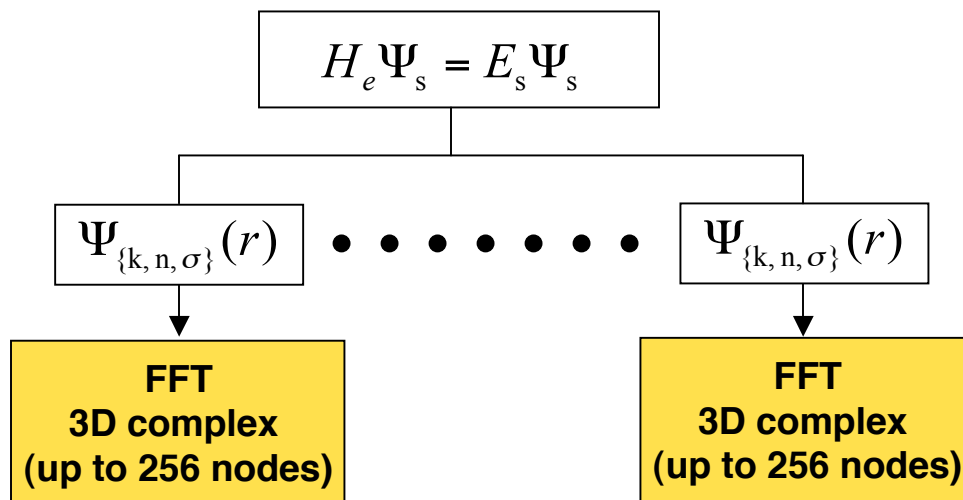




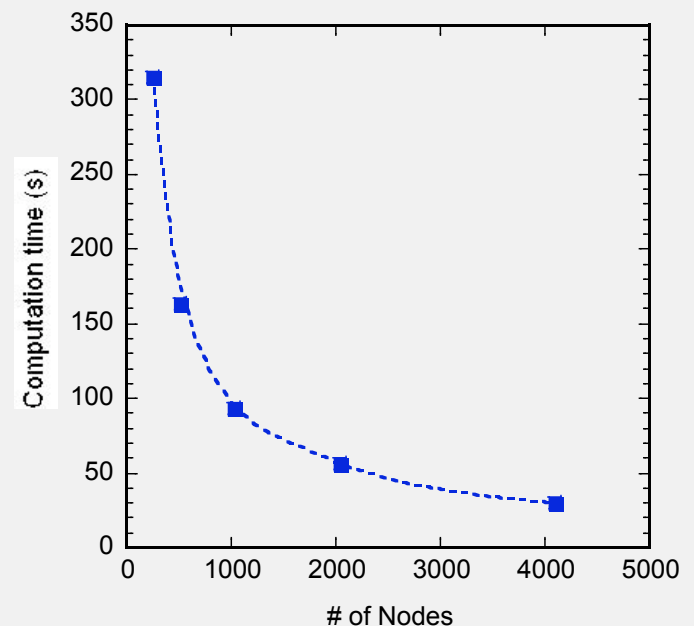
# First-Principles MD - FEQMD



- FEQMD has required a complete “inversion” of its parallelization strategy.
- Data arrangement:  $\{X, Y, Z\}$  in real space,  $\{Z, Y, X\}$  in Fourier space reduces the number of transpose operations.
- Further scaling and optimization work is underway.



Runs on BG/L for 64 atoms, one self-consistent calculation without I/O



**BGL is ~25x the power of  
ASCI Q, where we currently  
simulate 128 atoms**



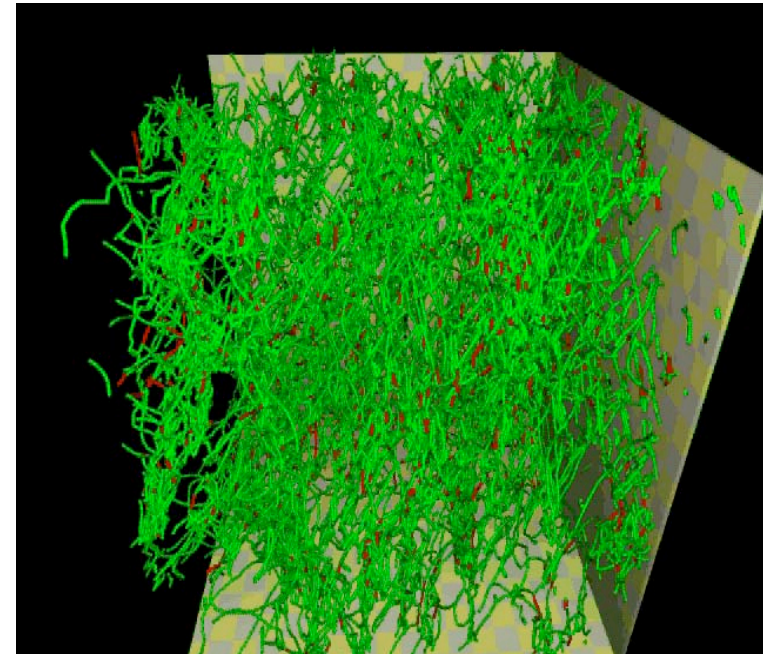


# Dislocation Dynamics - ParaDiS (Parallel Dislocation Simulator)



- New LLNL code for direct computation of plastic strength of materials
- Tracks simultaneous motion of millions of dislocation lines
- Promises to close the computational performance gap that prevents scientists from understanding the fundamental nature of material strengthening (or hardening)

**ParaDiS has run on 16,384 nodes of BG/L, and is currently investigating scaling and dynamic load balancing issues to achieve higher efficiencies.**

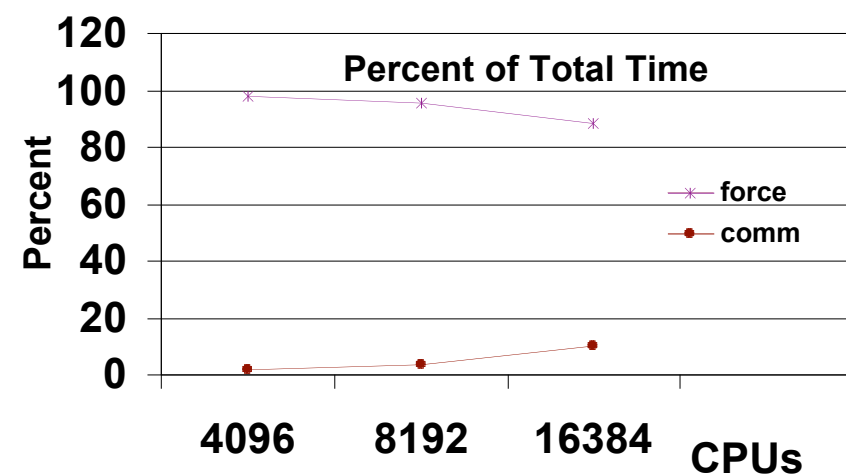
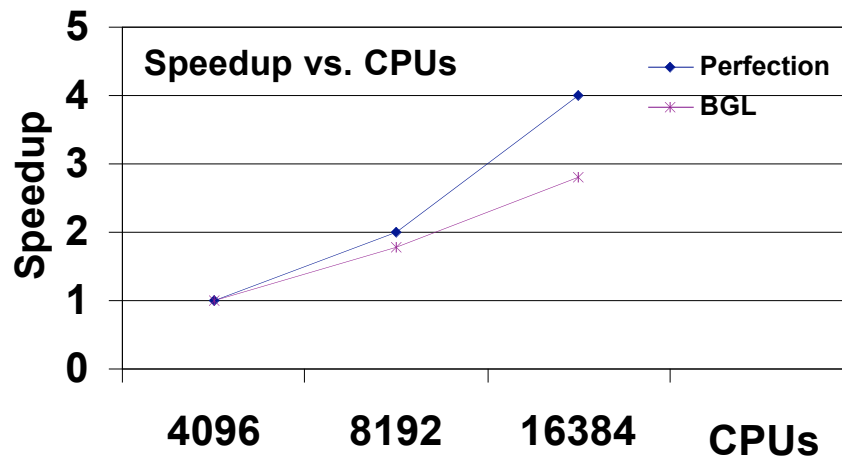
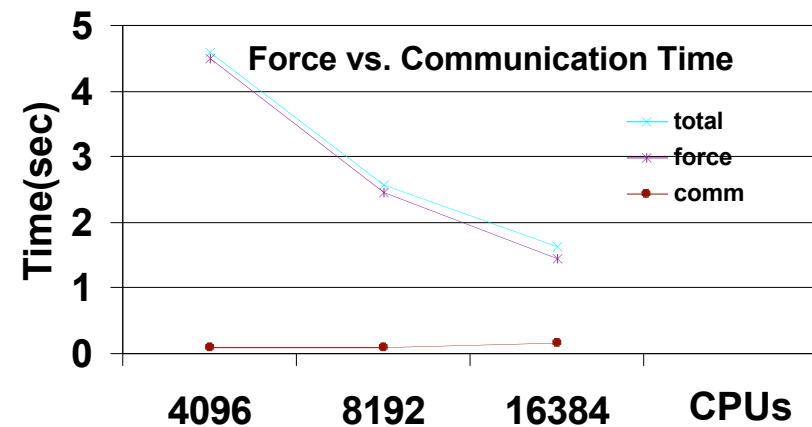
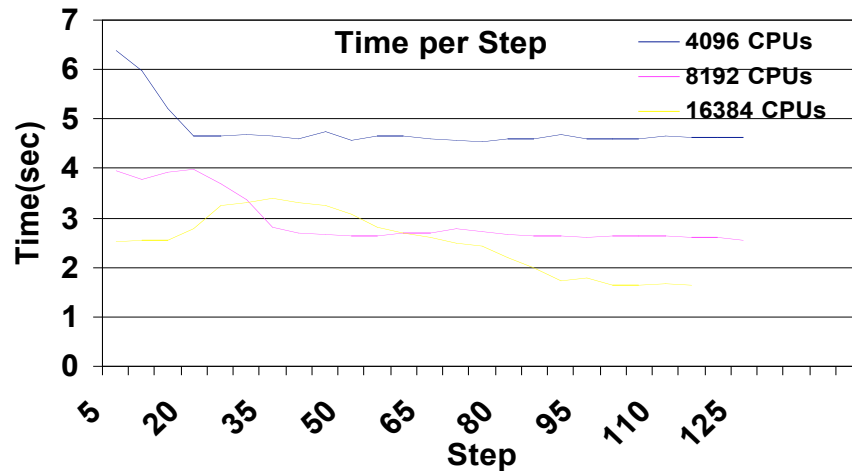


## **Killer applications:**

- full simulation of poly-crystal solidification from melt
- alloy microstructure evolution during plastic deformation
- science of ultra-fast polymer crystallization



# Dynamic load balancing key to scaling ParaDis to large node counts

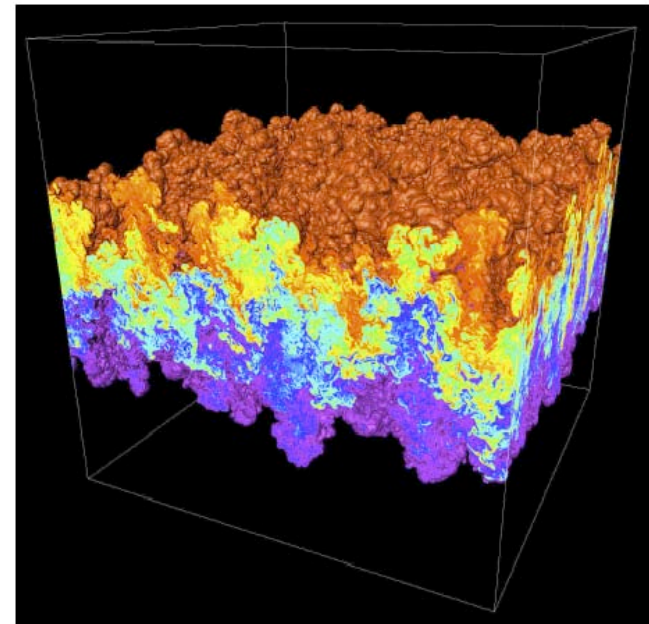




# Instability and Turbulence - Miranda



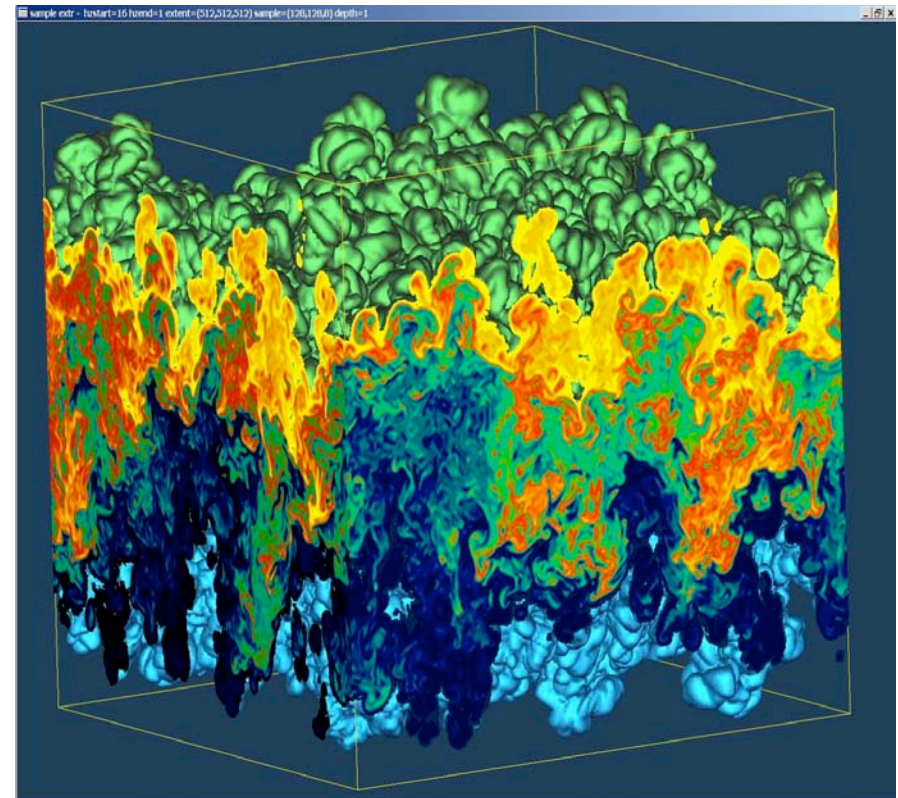
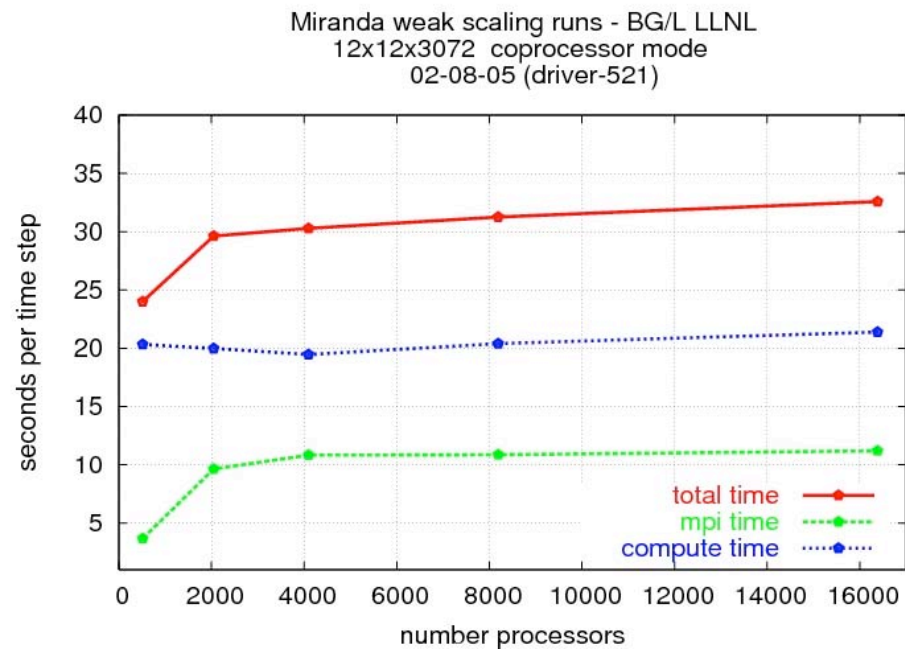
- High order hydrodynamics code for computing fluid instabilities and turbulent mix
- Employs FFTs and band-diagonal matrix solvers to compute spectrally-accurate derivatives, combined with high-order integration methods for time advancement
- Contains solvers for both compressible and incompressible flows
- Has been used primarily for studying Rayleigh-Taylor (R-T) and Richtmyer-Meshkov (R-M) instabilities, which occur in supernovae and Inertial Confinement Fusion (ICF)



**Miranda has successfully run on 16,384 nodes on BG/L and also on 32,768 processors in “virtual node” mode. BG/L enables wide range of scales in space and time necessary to represent turbulent flows of interest. Good time-to-solution improvement from MCR to BG/L .**



# Miranda Weak Scaling on BG/L





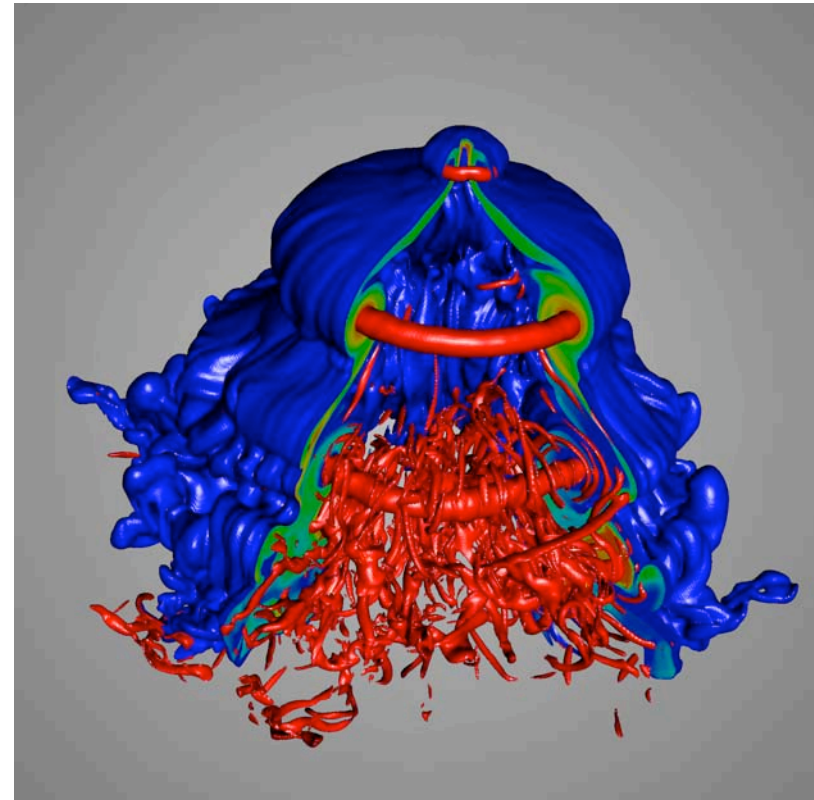


# Instability and Turbulence - Raptor



- Multi-physics Eulerian Adaptive Mesh Refinement (AMR) code used for applications at LLNL including astrophysics, Inertial Confinement Fusion (ICF) and shock-driven instabilities and turbulence
- Can be used to simulate purely fluid dynamics systems and more complex physical systems where the fluids are coupled to the radiation field, such as in ICF or astrophysics

**Simulations at full scale on BG/L will offer the computational power to gain an order of magnitude more resolution in simulations of three-dimensional shock-driven systems.**



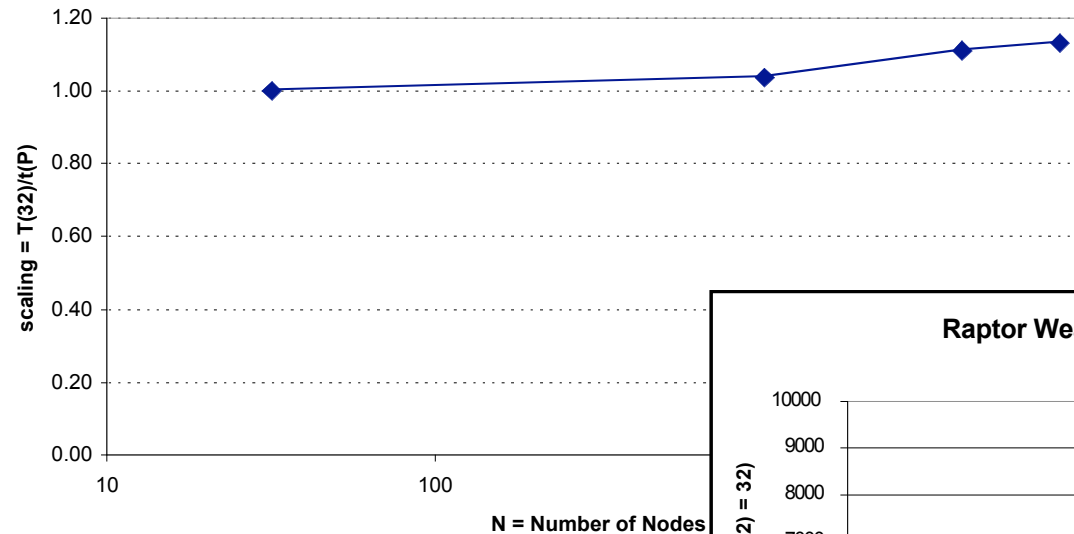
Dense spherical argon bubble, initially contained in a thin spherical soap film, suspended in nitrogen, subjected to a strong planar shock wave about 509 microseconds after shock-bubble interaction. Blue represents the argon iso-surface, red indicates vorticity magnitude, and the film material volume fraction is plotted on the cross-sectional cut planes.



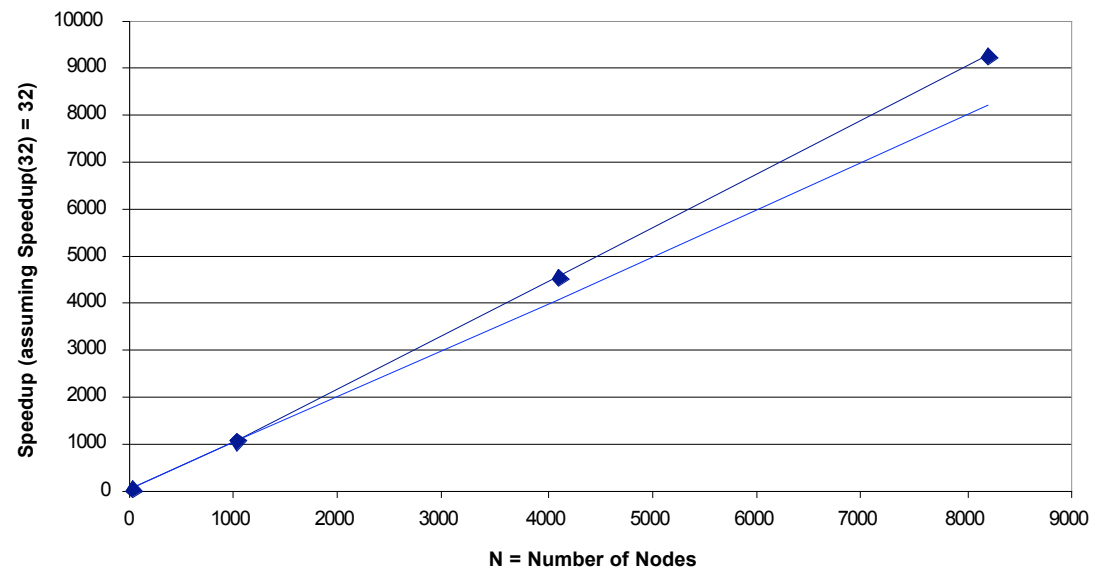
# Good scaling results seen for Raptor (note better than linear weak scaling)



Raptor Weak Scaling on BG/L to 8K nodes



Raptor Weak Scaling Speedup on BG/L to 8K nodes







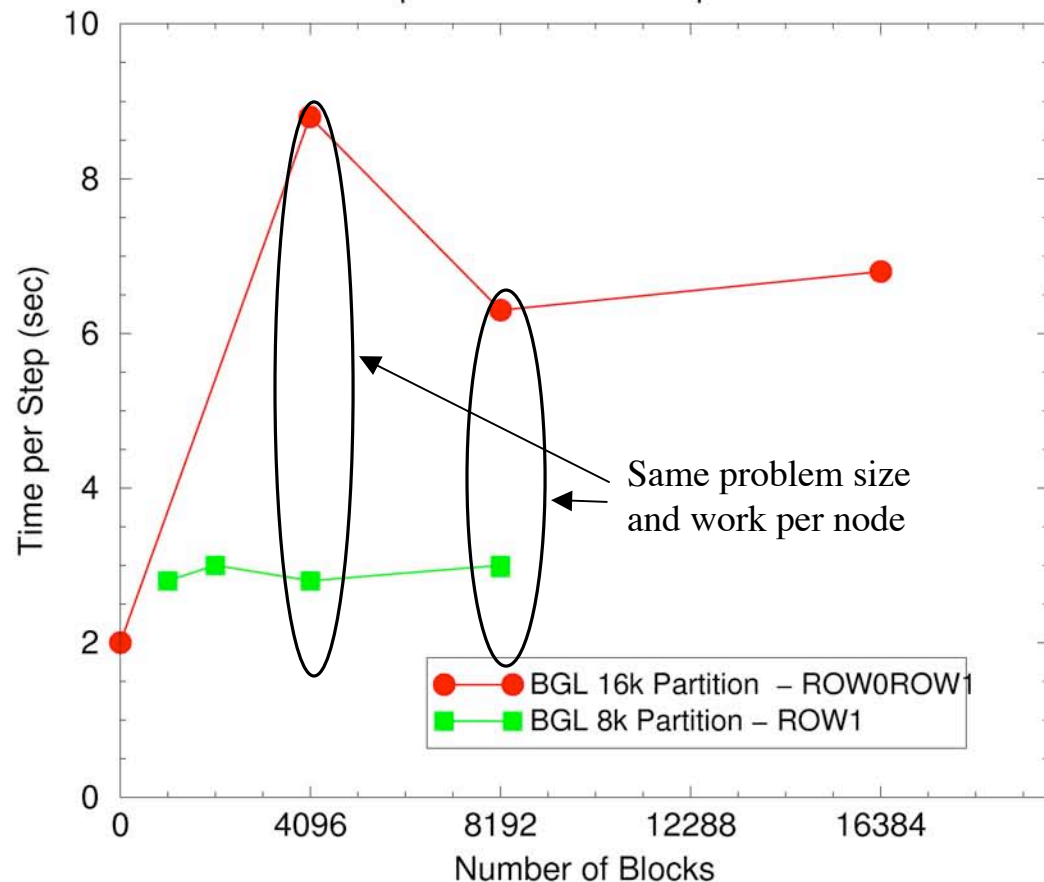
# Current Raptor Scaling Efforts

## Focus on 16K Performance Anomaly



### LLNL BGL Weak Scaling

8k partition versus 16k partition



- Current efforts aimed at understanding differences between 8k and 16k performance.
- A communications kernel that simulates the point-to-point message “storms” in Raptor has been written and tested.



## Planned Multi-Physics Runs - ALE3D (not yet running, export control issue)



### ***Explosives Applications***

Using the capability of ALE3D and the resources of BG/L will simulate processes by which chemical explosives detonate (from intended or accidental stimuli) to develop safer explosives

### ***Poly-crystal Plasticity***

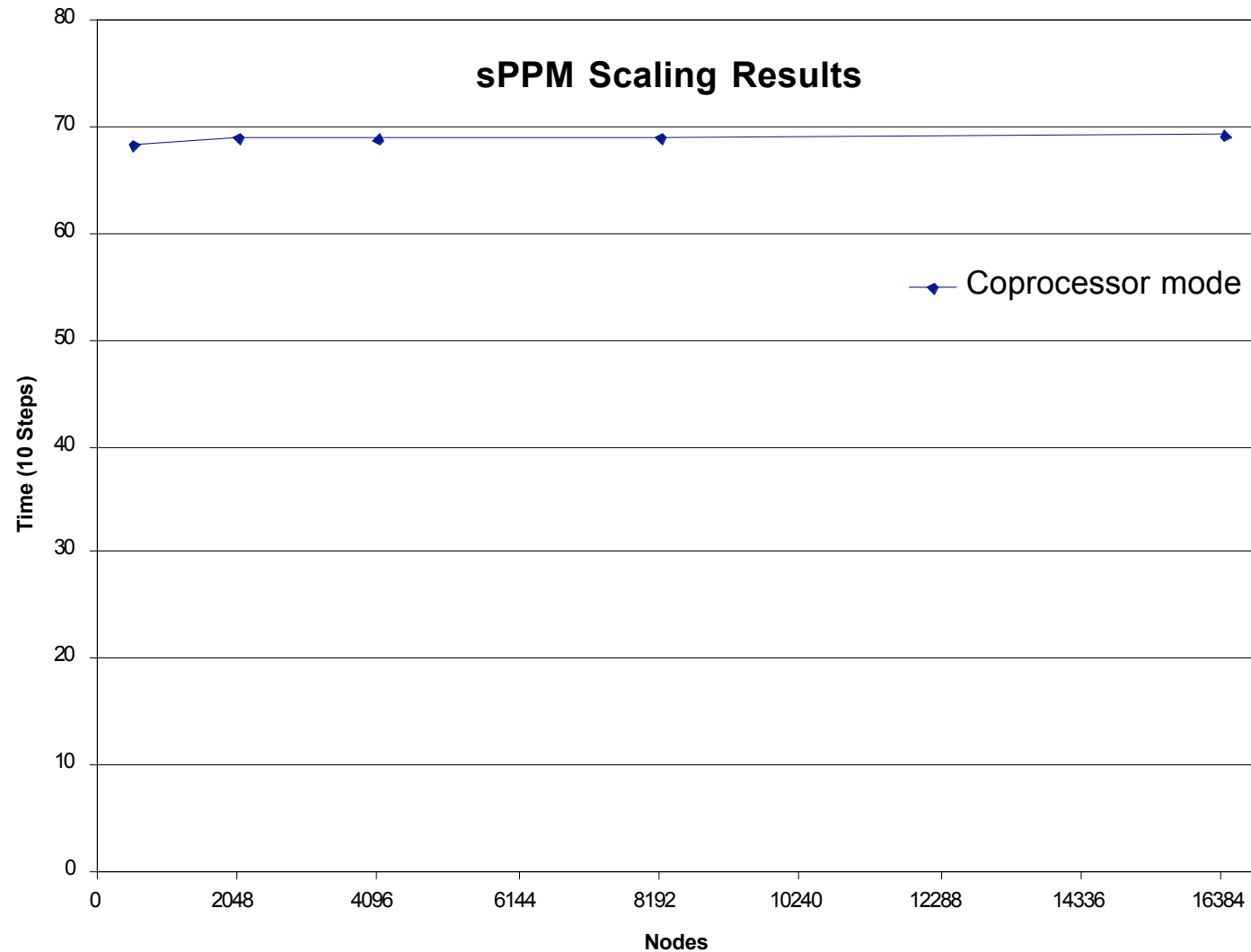
Fragmenting cylinder calculations in ALE3D will be the first full-scale simulations using material behavior determined directly from a poly-crystal plasticity model

### ***Military Thermal Safety***

With ALE3D and BG/L, LLNL will be the first research lab to simulate cookoff in the various phases of high-explosive heating and phase change

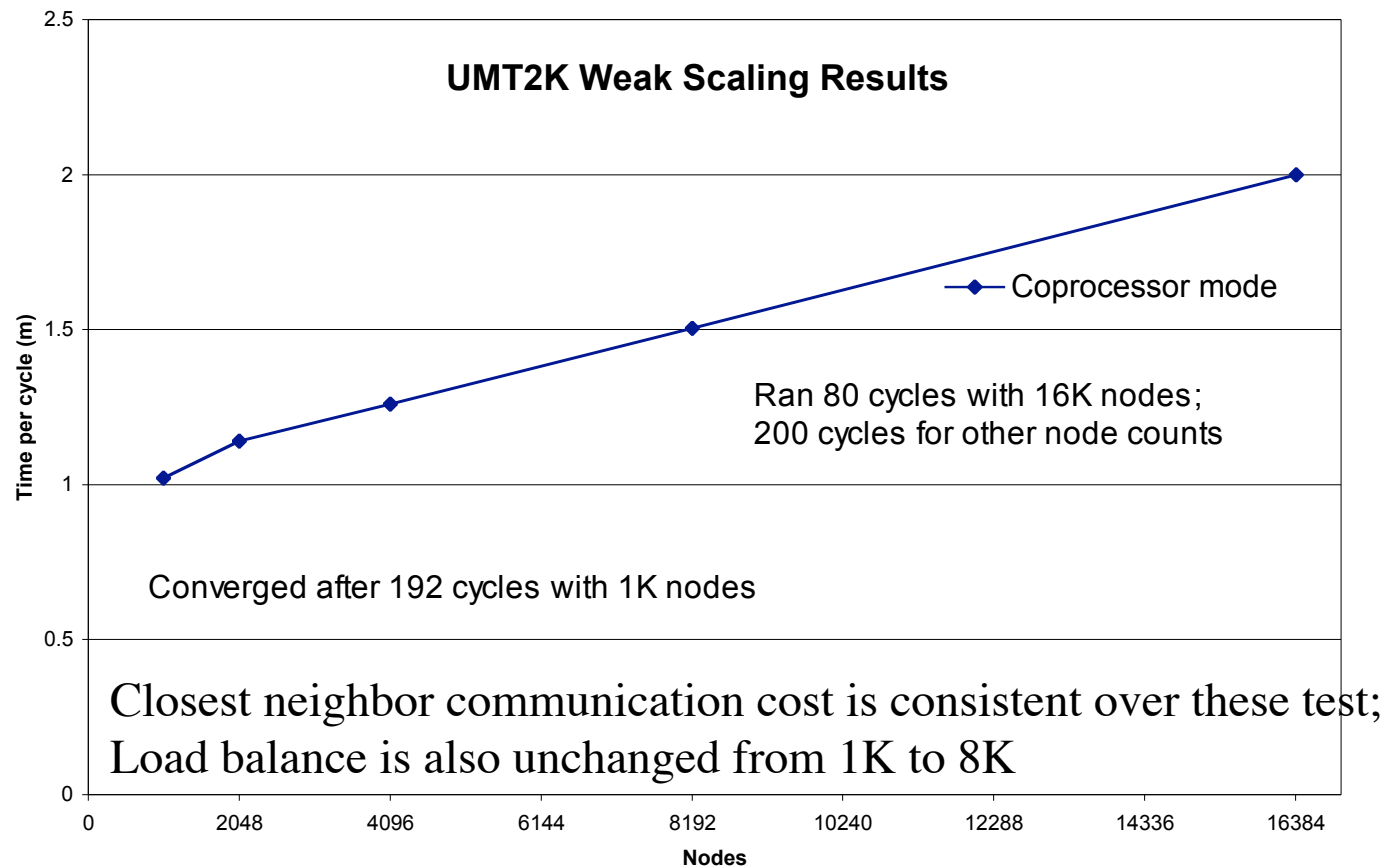


# sPPM demonstrates near perfect weak scaling to 16,384 nodes





# Recent UMT2K runs demonstrate good performance up to 8192 nodes



Virtual node provides a 1.7X speed-up for small scale tests



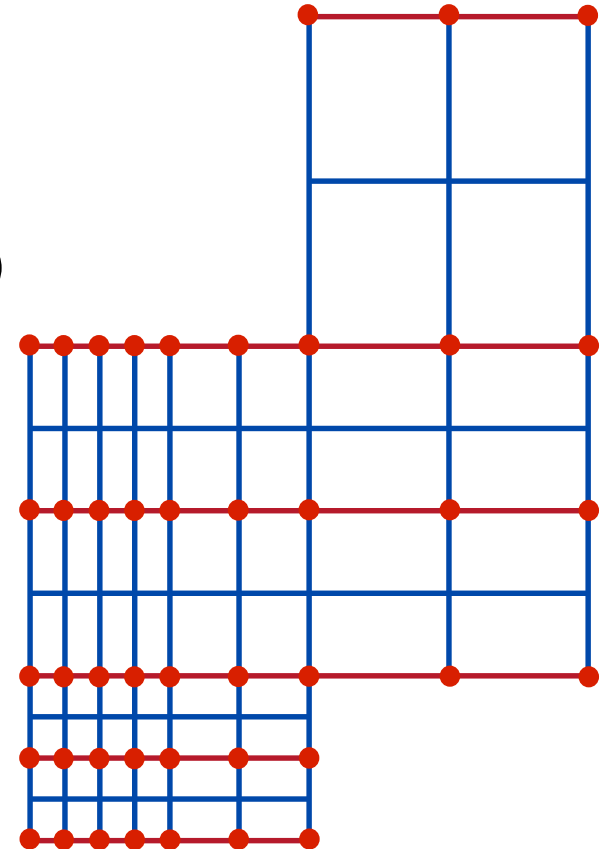
# SMG2000 is semi-coarsening multigrid method found in the hypre library



- Robust implementation of a fairly expensive method used in several ASC codes
- **3D SMG** calls **2D SMG** (to do plane smoothing) calls **1D SMG** (to do line smoothing)
- Parallel model, assuming  $n^3$  data per process and  $(pn)^3$  global grid:

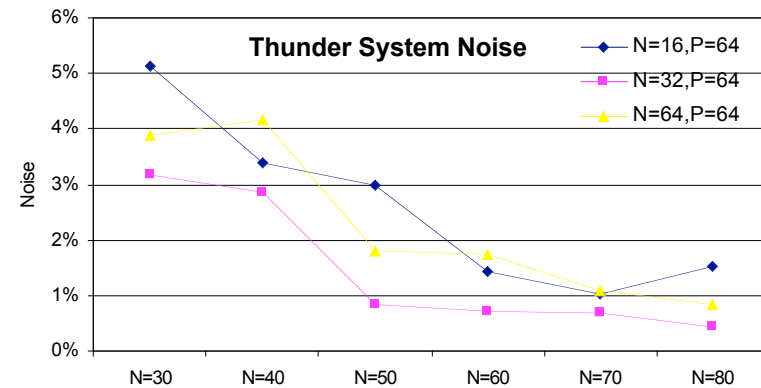
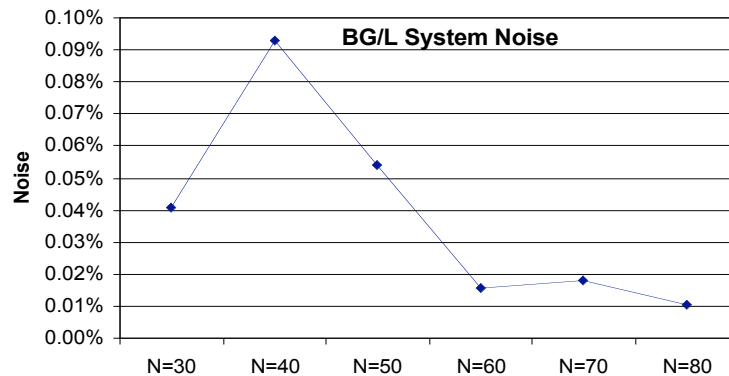
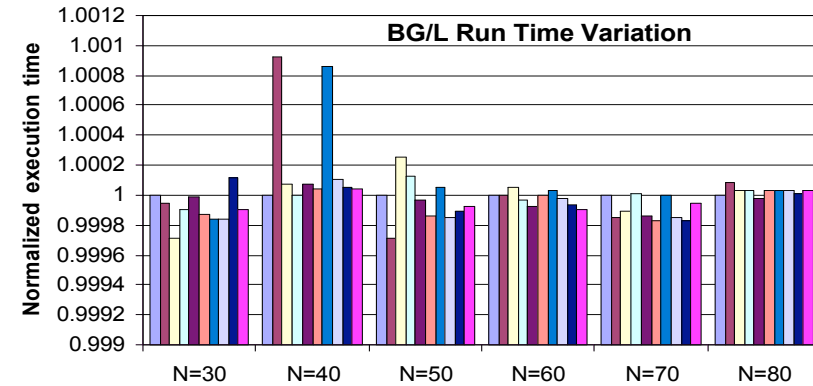
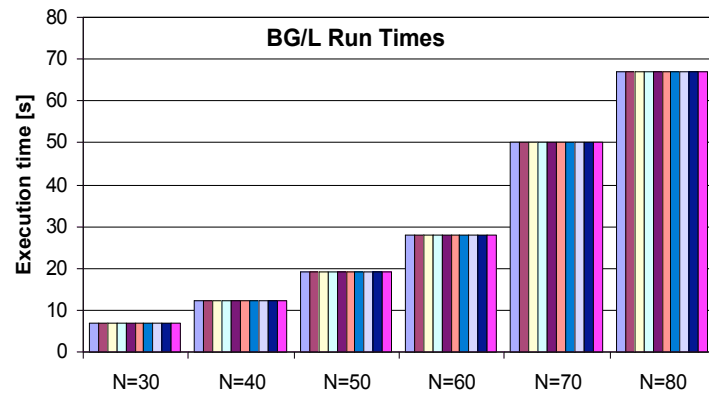
$$T \approx (4L + 8L^2 + 8L^3)\alpha + 20Ln^2\beta + 48n^3\gamma$$

**The recursive nature of the algorithm leads to complex communications patterns; good for stressing new architectures; input parameter sensitivity study complete for runs on a single midplane.**





# SMG2000 runs demonstrate BG/L's consistent system performance







# BlueGene/L promises to revolutionize DOE mission and high-end computing



**BG/L is already the fastest computer in the world, at only 1/4 the size of its eventual 64-rack configuration at LLNL this summer...**

**Linpack numbers and the Top 500 are certainly exciting news events, with IBM, BG/L and DOE at the top once again...**

***BUT, the application results such as those just presented are what all the excitement should really be about:***

- Enabling better science**
- Impact on national mission**
- Cost-effective path to petaFLOP/s**
- Validating BG/L HW & SW design and capabilities**